

<b>Curriculum Structure and Curriculum Content for the Academic Batch : 2024-26</b>
---

School: <b>Computer Science and Engineering</b>
---

Program: <b>M.Tech-Computer Science and Engineering</b>
---

## **Table of Contents**

<b><i>Vision and Mission of KLE Technological University</i></b>	<b>3</b>
<b><i>Vision and Mission Statements of the School / Department</i></b>	<b>4</b>
<b><i>Program Educational Objectives/Program Outcomes and Program-Specific Objectives</i></b>	<b>5</b>
<b><i>Curriculum Structure-Overall</i></b>	<b>6</b>
<b><i>Curriculum Structure-Semester wise</i></b>	<b>7</b>
<b><i>List of Program Electives</i></b>	<b>12</b>
<b><i>Curriculum Content- Course wise</i></b>	<b>13</b>

## **Vision and Mission Statements of the KLE Technological University**

### **Vision**

KLE Technological University will be a national leader in Higher Education –recognised globally for innovative culture, outstanding student experience, research excellence and social impact.

### **Mission**

KLE Technological University is dedicated to teaching that meets highest standards of excellence, generation and application of new knowledge through research and creative endeavors.

The three-fold mission of the University is:

- To offer undergraduate and post-graduate programs with engaged and experiential learning environment enriched by high quality instruction that prepares students to succeed in their lives and professional careers.
- To enable and grow disciplinary and inter-disciplinary areas of research that build on present strengths and future opportunities aligning with areas of national strategic importance and priority.
- To actively engage in the Socio-economic development of the region by contributing our expertise, experience and leadership, to enhance competitiveness and quality of life.

As a unified community of faculty, staff and students, we work together with the spirit of collaboration and partnership to accomplish our mission.

## **Vision and Mission Statements of the Department/School**

### **Department Vision**

The KLE Tech- School of Computer Science will excel and lead in education, research and innovation in computing and information technology, contributing to the evolving needs of the world we live in.

### **Department Mission**

- To foster a dynamic academic environment with cutting edge curriculum and innovative educational experience to prepare graduates to succeed and lead in a wide range of computing and information technology businesses and occupations.
- To be at the forefront of research through new and exciting innovations leading to the future of computing technologies.
- To collaborate within and beyond discipline to create solutions that benefit humanity and society.

### Consolidated View of Program Educational Objectives (PEOs) /Program Outcomes (POs) and Program-Specific Objectives (PSOs)

Program Educational Objectives (PEO)	Program Outcomes (PO)	Program Specific Objectives (PSO)
<b>PEO: 1.</b> Gain in depth knowledge of Computer Science and Engineering and acquire capabilities to compete at global level with an ability to discriminate, evaluate, analyze and synthesize existing and new knowledge to conduct research in theoretical, practical and policy context.	<b>PO1:</b> An ability to independently carry out research and development work to solve practical problems.	
<b>PEO: 2.</b> Have in depth knowledge and research skills to professionally practice in a variety of fields including databases, computer network, system software and Embedded Systems.	<b>PO2:</b> An ability to write and present a substantial technical report/document.	
<b>PEO: 3.</b> Acquire strengths and skills to work in a collaborative and multidisciplinary work and learn techniques to use modern tools required for simulation, modeling and measuring.	<b>PO3:</b> Students should be able to demonstrate a degree of mastery over the area as per the specialization of the program. The mastery should be at a level higher than the requirements in the appropriate bachelor program	
<b>PEO: 4.</b> Have knowledge and understanding of managing projects and finance efficiently as a member and leader in a team with greater communication skills preferred by the profession.	<b>PO4:</b> An ability to use modern computational tools in modeling, simulation and analysis with effective participation in multidisciplinary teams and contribute towards achieving the common goals of the team.	
<b>PEO: 5.</b> Acquire professional and intellectual integrity and ethics, learn independently and continuously to upgrade the knowledge and competence with enthusiasm.	<b>PO5:</b> An ability to work with integrity and ethics in their professional practice having an understanding of responsibility towards society with sustainable development for life time.	

### Curriculum Structure-Overall

Semester			Total Program Credit: 88	Year: 2024-26
Courses Semester wise	I	II	III	IV
	Applied Mathematics 24ECSC702 (3-0-1)	Design and Analysis of Algorithms 24ECSC709 (3-0-1)	Industrial/ In-House Training 24ECSW801 (0-0-8)	Project Work 24ECSW803 (0-0-20)
	Data Mining and Machine Learning 24ECSC703 (3-0-1)	Distributed & Cloud Computing 24ECSC710 (2-0-1)	Minor Project 24ECSW802 (0-0-12)	
	Computer Networks 24ECSC704(3-0-1)	Big Data and Analytics 24ECSC711(2-0-1)		
	Internet of Things 24ECSC705(3-0-1)	Cryptography and Network Security 24ECSC712(3-0-1)		
	Operating Systems 24ECSC706(3-0-1)	Image and Video Processing 24ECSC713(2-0-1)		
	Problem Solving Laboratory 24ECSP702(0-0-1.5)	Professional Elective-1 Deep Learning 24ECSE714 (2-0-1)		
	Web Technology Laboratory 24ECSP701(0-0-1.5)	Mini Project 24ECSW702(0-0-3)		
		Mobile Application Development Laboratory 24ECSP703(0-0-2)		
Credits	23	25	20	20

## Curriculum Scheme - Semester wise

Semester: I

No.	Code	Course	Category	L-T-P	Credits	Contact Hours	ISA	ESA	Total	Exam Duration
1	24ECSC702	<a href="#">Applied Mathematics</a>	PC	3-0-1	4	5	50	50	100	3 Hours
2	24ECSC703	<a href="#">Data Mining and Machine Learning</a>	PC	3-0-1	4	5	50	50	100	3 Hours
3	24ECSC704	<a href="#">Computer Networks</a>	PC	3-0-1	4	5	50	50	100	3 Hours
4	24ECSC705	<a href="#">Internet of Things</a>	PC	3-0-1	4	5	50	50	100	3 Hours
5	24ECSC706	<a href="#">Operating Systems</a>	PC	3-0-1	4	5	50	50	100	3 Hours
6	24ECSP702	<a href="#">Problem Solving Laboratory</a>	PC	0-0-1.5	1.5	3	80	20	100	3 Hours
7	24ECSP701	<a href="#">Web Technology Laboratory</a>	PC	0-0-1.5	1.5	3	80	20	100	3 Hours
<b>TOTAL</b>				<b>23 (15-0-8)</b>	<b>23</b>	<b>31</b>	<b>410</b>	<b>290</b>	<b>700</b>	

**Note: L: Lecture T: Tutorials P: Practical, ISA: In Semester Assessment ESA: End Semester Assessment**

**Date:**

**P G Coordinator**

**Head, SoCSE**

### Semester - II

No.	Code	Course	Category	L-T-P	Credits	Contact Hours	ISA	ESA	Total	Exam Duration
1	24ECSC709	<a href="#">Design and Analysis of Algorithms</a>	PC	3-0-1	4	5	63	37	100	3 Hours
2	24ECSC710	<a href="#">Distributed &amp; Cloud Computing</a>	PC	2-0-1	3	4	67	33	100	2 Hours
3	24ECSC711	<a href="#">Big Data and Analytics</a>	PC	2-0-1	3	4	67	33	100	2 Hours
4	24ECSC712	<a href="#">Cryptography and Network Security</a>	PC	3-0-1	4	5	63	37	100	3 Hours
5	24ECSC713	<a href="#">Image and Video Processing</a>	PC	2-0-1	3	4	67	33	100	2 Hours
<b>Elective 1</b>										
6	24ECSE714	<a href="#">Deep Learning</a>	PE	2-0-1	3	4	67	33	100	2 Hours
	24ECSE715	<a href="#">Block-chain and Distributed Ledgers</a>								
	24ECSE716	<a href="#">High Performance Computing</a>								
7	24ECSW702	<a href="#">Mini Project</a>	PC	0-0-3	3	6	50	50	100	3 Hours
8	24ECSP703	<a href="#">Mobile Application Development Laboratory</a>	PC	0-0-2	2	4	80	20	100	3 Hours
<b>TOTAL</b>				<b>25(14-0-11)</b>	<b>25</b>	<b>36</b>	<b>524</b>	<b>276</b>	<b>800</b>	

**Note:** L: Lecture T: Tutorials P: Practical, ISA: In Semester Assessment ESA: End Semester Assessment PJ-Project, PC-Programme Core, PE-Programme Elective

Date

P G Coordinator

Head, SoCSE

**Semester: III**

No	Code	Course	Category	L-T-P	Credits	Contact Hours	ISA	ESA	Total	Exam Duration
1	24ECSW801	<a href="#">Industrial / In-House Training</a>	PJ	0-0-8	08	16	50	50	100	3 hours
2	24ECSW802	<a href="#">Minor Project</a>	PJ	0-0-12	12	24	50	50	100	3 hours
<b>TOTAL</b>				<b>20 (0-0-20)</b>	<b>20</b>	<b>40</b>	<b>100</b>	<b>100</b>	<b>200</b>	

**Note: L: Lecture T: Tutorials P: Practical, ISA: In Semester Assessment ESA: End Semester Assessment PJ-Project**

**Date:**

**P G Coordinator**

**Head SoCSE**

**Semester: IV**

No	Code	Course	Category	L-T-P	Credits	Contact Hours	ISA	ESA	Total	Exam Duration
1	24ECSW803	<a href="#">Project Work</a>	PJ	0-0-20	20	40	50	50	100	3 hours
<b>TOTAL</b>				<b>0-0-20</b>	<b>20</b>	<b>40</b>				

**Note: L: Lecture T: Tutorials P: Practical, ISA: In Semester Assessment ESA: End Semester Assessment PJ-Project, PC-Programme Core, PE-Programme Elective**

**Date:**

**P G Coordinator**

**Head, SoCSE**

**Consolidated Credits of all semesters:**

Semester	I	II	III	IV	Total
Credits	23	25	20	20	88

### List of Program Electives

Sr. No	Name of the Course	Course Code
1.	Deep Learning	24ECSE714
2.	Block-chain and Distributed Ledgers	24ECSE715
3.	High Performance Computing	24ECSE716



## Curriculum Content- Course wise

### I SEMSETER

<b>Program: Master of Technology</b>		<b>Semester I</b>
<b>Course Title: Applied Mathematics</b>		<b>Course Code: 24ECSC702</b>
<b>L-T-P: 3-0-1</b>	<b>Credits: 4</b>	<b>Contact Hrs: 5 hrs/week</b>
<b>ISA Marks: 50</b>	<b>ESA Marks: 50</b>	<b>Total Marks: 100</b>
<b>Teaching Hrs: 42</b>	<b>Lab: 28hrs</b>	<b>Exam Duration: 3 hrs</b>

<b>1</b>	<b>Chapter 1: Introduction to Statistics</b> Statistical Thinking, Collecting data, Statistical Modeling Framework, Measure of Central Tendency and Variance, Importance of Data symmetry and Display, Graphical and Tabular Display.	<b>04 hrs</b>
<b>2</b>	<b>Chapter 2: Discrete Random Variables and Probability Distributions</b> Discrete Random variables, Probability distributions and Probability mass function, Cumulative distribution function, Mean and Variance of a discrete random variable, Discrete Uniform distribution, Binomial distribution, Geometric distribution, Poisson distribution, Applications.	<b>06 hrs</b>
<b>3</b>	<b>Chapter 3: Continuous Random Variables and Probability Distributions</b> Continuous random variables, Probability distributions and probability density functions, cumulative distribution functions, Mean and Variance of a continuous random variable, Uniform distribution, Normal Distribution, Normal approximation to Binomial and Poisson distribution, Exponential distribution.	<b>07 hrs</b>
<b>4</b>	<b>Chapter 4: Testing of Hypothesis</b> Estimation theory, Hypothesis testing, Inference on the mean of population (variance known and unknown) Inference on the variance of a normal population, Inference on a population proportion, Testing for Goodness of fit, Inference for a difference in Means(variances known), Inference for a difference in means of two normal distributions (variances unknown), Inference on the Variances of two normal populations, Inference on two population proportions.	<b>08 hrs</b>
<b>5</b>	<b>Chapter 5: Simple Linear Regression and Correlation</b> Simple Linear Regression, Properties of Least square Estimators and Estimation of Variances, Transformations to a Straight line, Correlation, Multiple linear regression model, Least square Estimation of parameters,	<b>06 hrs</b>

	Matrix approach to multiple linear regression, Properties of least square estimators and estimation of variance.	
<b>6</b>	<b>Chapter 6: Queuing Theory 1:</b> Basics of queuing models, Model I (M /M/ 1): ( $\infty$ /FIFO), Single Server with Infinite Capacity, Model II (M/M/s): ( $\infty$ /FIFO), Multiple Server with Infinite Capacity	<b>05 hrs</b>
<b>7</b>	<b>Chapter 7: Queuing Theory 2:</b> Model III (M/M/1): (k/FIFO), Single Server with Finite Capacity, Model IV (M/M/s): (k/FIFO), Multiple Server with Finite Capacity.	<b>05 hrs</b>
<p><b>Text Books:</b></p> <ol style="list-style-type: none"> <li>1. Douglas C. Montgomery and George C. Runger, Applied Statistics and Probability for Engineers, 5th Edition, John-Wiley, 2011.</li> <li>2. J. Susan Milton, Jesse C. Arnold, Introduction to Probability and Statistics: Principles and Applications for Engineering and the Computing Sciences, 4th Ed, TATA McGraw-Hill Edition 2007.</li> <li>3. Sheldon M.Ross, Introduction to Probability and Statistics for Engineers and Scientists</li> </ol> <p><b>References:</b></p> <ol style="list-style-type: none"> <li>1. Kishor S Trivedi, probability and statistics with reliability queuing and computer science applications, 1ed, PHI, 2000.</li> <li>2. V. Sundarapandian, Probability, Statistics and Queuing theory, PHI, 2009.</li> </ol>		

## Evaluation Scheme

### ISA Scheme

Assessment	Weightage in Marks
ISA-1	15
ISA-2	15
Hands-on activity	20
<b>Total</b>	<b>50</b>

### Laboratory Activities

Expt / Job No.	Experiment/ Job details	No. of Lab sessions/bat ch
1	Introduction to R programming	01
2	Fundamentals of R programming	01
3	Graphical Representation of data: Histogram, Boxplot and QQ-Norm	01
4	Discrete Probability Distributions	01
5	Continuous Probability Distributions	01
6	<b>Assessment – 1</b>	01
7	Test for single mean: known and unknown population variance	01
8	Test for difference of means: Independent and dependent samples	01
9	Test for goodness of fit	01
10	Fitting of linear regression model and analysis	01
11	Multiple linear regression model	01
12	<b>Assessment – 2</b>	01

[Back](#)

<b>Program: Master of Technology</b>		<b>Semester I</b>
<b>Course Title: Data Mining and Machine Learning</b>		<b>Course Code: 24ECSC703</b>
<b>L-T-P : 3-0-1</b>	<b>Credits: 4</b>	<b>Contact Hrs: 5hrs/week</b>
<b>ISA Marks: 50</b>	<b>ESA Marks: 50</b>	<b>Total Marks: 100</b>
<b>Teaching Hrs: 42</b>	<b>Lab: 28hrs</b>	<b>Exam Duration: 3 Hrs</b>

	<b>Content</b>	<b>Hrs</b>
1	<b>Chapter 1: Introduction</b> Introduction to data mining and Machine Learning, Applications of Data mining and Machine Learning. Data preprocessing: Data cleaning, Data integration, Data reduction, Data transformation and data Discretization.	<b>6 Hrs</b>
2	<b>Chapter2: Mining Frequent Patterns, Associations and Correlations:</b> Concepts and Methods, Basic Concepts, Frequent Item set Mining Methods, Pattern Evaluation Methods Advanced Pattern Mining : Pattern Mining in Multilevel, Multidimensional Space, Constraint-Based Frequent Pattern Mining, High-Dimensional Data and Colossal Patterns	<b>10 Hrs</b>
3	<b>Chapter3: Supervised Learning: Classification</b> Introduction: Motivation, Different types of learning, Linear regression and Logistic regression. Gradient Descent: Introduction, Stochastic Gradient Descent, Sub gradients and Stochastic Gradient Descent for risk minimization. Support Vector Machines: Hard SVM, Soft SVM, Optimality conditions, Duality, Kernel trick and Implementing Soft SVM with Kernels. Decision Trees: Decision Tree algorithms and Random forests. Neural Networks: Feed forward neural networks, Expressive power of neural networks, SGD and Back Propagation Model selection and validation: Validation for model selection, k-fold cross-validation, Training-Validation-Testing split and Regularized loss minimization	<b>10 Hrs</b>
4	<b>Chapter4: Unsupervised Learning and Generative Models</b> Nearest Neighbor: k-nearest neighbor and Curse of dimensionality. Clustering: Linkage-based clustering algorithms, k-means algorithm and Spectral clustering. Dimensionality reduction: Principal Component Analysis, Random projections and Compressed sensing, Generative Models: Maximum likelihood estimator, Naive Bayes, Linear Discriminant Analysis, Latent variables and Expectation-maximization algorithm and Bayesian learning. Feature Selection and Generation: Feature selection, Feature transformations and Feature learning	<b>10 Hrs</b>
5	<b>Chapter5: Mining Complex Data Types and applications</b>	<b>6 Hrs</b>

	Mining Sequence Data: Time-Series; Mining Graphs and Networks. Data Mining Applications : Data Mining for Retail & Telecommunication Industries and Data Mining & Recommender Systems	
--	---	--

**Text Books:**

1. Jiawei Han, MichelineKamber, and Jian Pei, Data Mining: Concepts and Techniques, 3rd, Morgan Kaufmann, 2011
2. Shalev-Shwartz,S., Ben-David,S., Understanding Machine Learning: From Theory to Algorithms, Cambridge University Press, 2014

**References:**

1. Pang-Ning, Michael Steinbach, Vipin Kumar, Introduction to Data Mining, Pearson Education, 2016
2. Ian H. Witten, Eibe Frank, Mark A. Hall, Data Mining - Practical Machine Learning Tools and Techniques, 3rd, Elsevier Inc, 2011

**Evaluation Scheme**
**ISA Scheme**

Assessment	Conducted for marks	Weightage in Marks
ISA-1 (Theory)	50	33
ISA-2 (Theory)	50	
Laboratory Assessment	80	17
Total		50

**ESA Scheme**

Assessment	Conducted for marks	Weightage in Marks
Theory	100	33
Laboratory	20	17
Total		50

### List of Experiments

Expt./ No.	Brief description about the experiment/job	No. of Lab. Slots
1.	Identify missing values in a dataset. Use mean/median/mode imputation.	1
2.	Detect and handle noisy or inconsistent data: <ul style="list-style-type: none"> <li>• Identify outliers using Z-score</li> <li>• Standardize/normalize numeric attributes.</li> <li>• Remove duplicate records from a dataset.</li> </ul>	1
3.	Generate frequent item sets and association rules using Apriori. Apply methods to performance of Apriori algorithm.	2
4.	Apply the FP-Growth algorithm for fast frequent pattern mining.	1
5.	Implement Linear Regression for Predictive Analysis	1
6.	Classify using Logistic Regression, Decision Tree, Support Vector Machines, and Artificial Neural Networks	3
7.	Apply K-Means clustering on an unlabeled dataset and determine the optimal number of clusters	1
8.	Seminar on Mining Complex Data Types and other ML algorithms	2

\*\*\*\*\***Note:** Experiments are implemented using Python language.

[Back](#)



<b>Program: Master of Technology</b>		<b>Semester I</b>
<b>Course Title: Computer Networks</b>		<b>Course Code: 24ECSC704</b>
<b>L-T-P-Self Study: 3-0-1</b>	<b>Credits: 4</b>	<b>Contact Hrs: 5 hrs/week</b>
<b>ISA Marks: 50</b>	<b>ESA Marks: 50</b>	<b>Total Marks: 100</b>
<b>Teaching Hrs: 42 hrs.</b>	<b>Lab: 28 hrs.</b>	<b>Exam Duration: 3 hrs.</b>

1	<b>Chapter 1: Fundamental Concepts of computer Networks:</b> Basic Definitions in Data Networks, Applications, Requirements, Network Architecture, Packet Size and Optimizations, Performance.	<b>6 hrs</b>
2	<b>Chapter 2: Data Link Layer</b> Perspectives on Connecting, Encoding (NRZ, NRZI, Manchester), Framing, Error Detection, Reliable Transmission, Ethernet and Multiple Access Networks.	<b>8 hrs</b>
3	<b>Chapter 3: The Network Layer</b> Overview of Network Layer, Router Architecture, The Internet Protocol (IP): IPv4, Addressing, NAT, Routing Algorithms, Intra-AS Routing in the Internet: OSPF, Routing Among the ISPs: BGP, ICMP: The Internet Control Message Protocol,	<b>8 hrs</b>
4	<b>Chapter 4: Transport and Application Layer:</b> Introduction and Transport-Layer Services, connectionless Transport: UDP, Connection-Oriented Transport: TCP, TCP Congestion Control, The Web and HTTP, Electronic Mail in the Internet, DNS—The Internet's Directory Service.	<b>8 hrs</b>
5	<b>Chapter 5: Multicasting Techniques and Protocols:</b> Intra domain and Inter domain multicast protocols, node level multicast algorithms	<b>6 hrs</b>
6	<b>Chapter 6: Wireless networks and mobile IP:</b> Infrastructure of Wireless Networks, Wireless LAN Technologies, IEEE 802.11 Wireless Standard, Cellular Networks, Mobile IP	<b>6 hrs</b>

#### Text Books:

1. Nader F. Mir, Computer and Communication Networks, 2nd Edition, Pearson Prentice-Hall, 2015.
2. J. F. Kurose and K. W. Ross, Computer Networking, A Top-Down Approach, 8th Ed, , Pearson , 2020.
3. Larry L Peterson & Bruce S Davien, Computer Networks A System Approach, 5th Ed Morgan Kaufmann (Elsevier), 2011.

#### References:

1. Behrouz Forouzan, Data Communications and Networking, 5th Ed, McGraw Hill, 2012.
2. A S Tanenbaum, D J Wetherall, Computer Networks, 5th Ed., Prentice-Ha

## Evaluation Scheme

### ISA Scheme

Assessment	Weightage in Marks
ISA-1	15
ISA-2	15
Lab Activity	20
<b>Total</b>	<b>50</b>

### Laboratory Plan

Expt/ Job No.	Experiment/ Job details	No. of Lab sessions/batch
1.	Demonstration of Cisco Packet Tracer network tool: usage of Hub, Switch, and a Router using a simple topology	02
2.	Application layer protocol implementation – DHCP and DNS	01
3.	Application layer protocol implementation – FTP, SMTP and HTTP	01
4.	Demonstration of static routing using Cisco Packet Tracer	01
5.	Assessment – 1 Demonstration of a given topology using Cisco Packet Tracer	01
6.	Demonstration of socket programming using a simple message board application - Connection oriented and connectionless.	01
7.	Demonstration of simple banking application using connection-oriented socket programming.	01
8.	Demonstration of a simple calculator application using connectionless socket programming.	01
9.	Practice session for socket programming	01
10.	Exercise on usage of Wireshark tool to capture packets in the network.	01
11.	Assessment – 2 i. Implementation of a given application using socket programming ii. Demonstration of packet captures and network performance analysis using the wireshark tool.	01
12.	Develop a mobile application for Bluetooth Client – Server communication using Mit app inventor.	02

[Back](#)

<b>Program: Master of Technology</b>		<b>Semester I</b>
<b>Course Title: Internet of Things</b>		<b>Course Code: 24ECSC705</b>
<b>L-T-P: 3-0-1</b>	<b>Credits: 4</b>	<b>Contact Hrs: 5 hrs/week</b>
<b>ISA Marks: 50</b>	<b>ESA Marks: 50</b>	<b>Total Marks: 100</b>
<b>Teaching Hrs: 42</b>	<b>Lab: 28hrs</b>	<b>Exam Duration: 3 hrs</b>

<b>1</b>	<b>Chapter No 1. Introduction to Internet of Things (IoT):</b> Definition & Characteristics of IoT, Physical Design of IoT: IoT protocols, Logical Design of IoT: IoT functional blocks, communication models and APIs.	<b>04 hrs</b>
<b>2</b>	<b>Chapter No 2. IoT Enabling Technologies:</b> Wireless Sensor Networks, Cloud Computing, Big Data Analytics, Communication Protocols, Embedded Systems, IoT Levels and Deployment Templates.	<b>06 hrs</b>
<b>3</b>	<b>Chapter No 3. Domain specific IoTs:</b> Home Automation, Cities, Environment, Energy, Retail, Logistics, Agriculture, Industry, Health and Lifestyle.	<b>06 hrs</b>
<b>4</b>	<b>Chapter No 4. IoT Platforms Design Methodology:</b> IoT Design Methodology, Case Study on IoT System for Weather Monitoring.	<b>04 hrs</b>
<b>5</b>	<b>Chapter No 5. IoT systems – Logical design using Python:</b> Introduction to Python, Data types, data structures, Control of flow, functions modules, packages, file handling, data/time operations, classes, Python packages - JSON, XML, HTTPLib, URLLib, SMTPLib.	<b>06 hrs</b>
<b>6</b>	<b>Chapter No 6. IoT Physical Devices and Endpoints:</b> Basic building blocks of an IoT device, Exemplary device: Raspberry Pi, interface (serial, SPI, I2C), Programming Raspberry Pi with Python.	<b>06 hrs</b>
<b>7</b>	<b>Chapter No 7. IoT Physical Servers &amp; Cloud Offerings:</b> Introduction to Cloud Storage models and communication APIs, Webserver – Web server for IoT, Cloud for IoT, Python web application framework, Designing a RESTful web API Designing of a website using NODE MCU, controlling the Devices using Web and Mobile Apps.	<b>05 hrs</b>
<b>8</b>	<b>Chapter No 8. Case Studies Illustrating IoT Design:</b> Home Automation-smart lighting, home intrusion detection, Cities-smart parking.	<b>05 hrs</b>



**Text Books:**

1. Internet of Things - A Hands-on Approach, Arshdeep Bahga and Vijay Madisetti, Universities Press, 2015, ISBN: 9788173719547

**References:**

1. Getting Started with Raspberry Pi, Matt Richardson & Shawn Wallace, O'Reilly (SPD), 2014, ISBN: 9789350239759

**Evaluation Scheme**

**ISA Scheme**

Assessment	Weightage in Marks
ISA-1	15
ISA-2	15
Course Project	20
<b>Total</b>	<b>50</b>

**Laboratory Plan**

Sl. No.	List of Experiments	No. of Lab sessions/batch
1	Understanding Hardware Details of Arduino Installation of Integrated Development Environment for Arduino Blinking an LED using Arduino Uno	2
2	Basic Instructions used for Programming Arduino Basic Sensors used while Programming Arduino	2
3	Switching on and off of 230V, 50Hz Bulb Switching on and off of 230V, 50Hz Fan Switching on and off of 50 Volts DC Motor	1
4	Working with Servo Motor Working with a Stepper Motor Bidirectional Rotation of a DC Motor	1
5	Infra-Red Sensors Passive Infra-Red Sensors Ultra-Sonic Sensor	1
6	Temperature and Humidity Sensor Heart Rate Sensor Rain Sensor	1
7	Light Dependent Register Soil Moisture Sensor Smoke Sensor	1

8	Working with Raspberry Pi Installation of an Operating system Remote Login	<b>1</b>
9	Conducting all the experiments from S. No. 1 to S.No. 7	<b>1</b>
10	Developing MIT App / Working with website / Controlling devices and Sensors through website using NODE MCU / Raspberry Pi	<b>3</b>

[Back](#)



<b>Program: Master of Technology</b>		<b>Semester I</b>
<b>Course Title: Operating Systems</b>		<b>Course Code: 24ECSC706</b>
<b>L-T-P: 3-0-1</b>	<b>Credits: 4</b>	<b>Contact Hrs: 5 hrs/week</b>
<b>ISA Marks: 50</b>	<b>ESA Marks: 50</b>	<b>Total Marks: 100</b>
<b>Teaching Hrs: 42</b>	<b>Lab: 28hrs</b>	<b>Exam Duration: 3 hrs</b>

1	<b>Operating System Overview</b> Operating System objectives and functions. The evolution of OS, Major achievements, Developments leading to modern OS, Overview of Linux.	05 hrs
2	<b>Processes Management</b> Processes-Definition, States, Description, Control, Security issues, Threads, Symmetric multiprocessing. Scheduling-Uniprocessor scheduling- Types of processor scheduling, Scheduling algorithms, Multiprocessor scheduling, Concurrency-Principles of concurrency, Mutual exclusion, Semaphores, Message passing, Reader's problem, Deadlock- Prevention, Avoidance and Detection.	10 hrs
3	<b>Memory Management and Virtual Memory</b> Memory management - Requirements, relocation protection, sharing, logical organization, physical organization. Partitioning, fixed portioning, dynamic portioning, buddy system, relocation Paging, Segmentation, Security issues. Buffer overflow attacks, defending against buffer overflow Virtual memory - Hardware and control structures, Operating System software	8 hrs
4	<b>File Management</b> Overview, Organization, Directories, Sharing, Record blocking, File system security Linux file management.	7 hrs
5	<b>Distributed Operating Systems</b> Distributed System Goals, Types of Distributed Systems, and Styles & Architecture of Distributed Systems, Threads, Virtualization, Clients, Servers, Code Migration, and Communication in Distributed Systems.	7 hrs
6	<b>Distributed Systems &amp; Synchronization</b> Clock Synchronization, Logical Clocks, Mutual Exclusion, Global Positioning of Nodes, Data-Centric Consistency Models, Client-Centric Consistency Models, Consistency Protocols.	5 hrs

**Text Books:**

1. William Stallings: Operating Systems- Internals and Design Principles, 7th Edition, Prentice Hall, 2017.
2. Gary Nutt, Nabendu Chaki, Sarmistha Neogy: Operating Systems, 3rd Edition, Pearson

Education, 2004.

3. "DISTRIBUTED SYSTEMS", Second edition, Andrew Tanenbaum, Maarten Van teen.  
W. Richard Stevens, Stephen A. Rago, "Advanced Programming in the UNIX Environment", 3rd Edition, Addison Wesley Professional, 2013.
4. Terrence Chan, "Unix System Programming Using C++", 1 ed., Prentice Hall India, 2007.

#### References:

1. Abraham Silberschatz, Galvin, Gagne: Operating System Concepts, 8th Edition, Wiley, 2008.
2. Andrew S. Tanenbaum, Albert S. Woodhull: Operating Systems, Design and Implementation,  
3rd Edition, Prentice Hall, 2006.
3. Charles Crowley: Operating System, design-oriented approach, 2004.

#### Evaluation Scheme

Assessment	Weight age in Marks
ISA-1	15
ISA-2	15
Activity	20
Total	50

#### List of Laboratory Activities

Expt/ Job No.	Experiment/ Job details	No. of Lab sessions/batch
1	Demonstration of UNIX commands related to processes, files and memory	2
2	Scheduling Algorithms - Primitive and non-primitive Algorithms.	2
3	Process synchronization and deadlock	2
4	Memory management - Paging Algorithms	2
5	File management operations	2
6	Race Condition and Inter Process Communication (IPC): Pipes and FIFO	2
7	Implementation of Multi-threading, File and record Locking	2

[Back](#)



<b>Program: Master of Technology</b>		<b>Semester I</b>
<b>Course Title: Problem Solving Laboratory</b>		<b>Course Code: 24ECSP702</b>
<b>L-T-P: 0-0-1.5</b>	<b>Credits: 1.5</b>	<b>Contact Hrs: 3 hrs/week</b>
<b>ISA Marks: 80</b>	<b>ESA Marks: 20</b>	<b>Total Marks: 100</b>
<b>Teaching Hrs:</b>	<b>Lab: 42hrs</b>	<b>Exam Duration: 3 hrs</b>

1	<b>Introduction:</b> Basic concept of problem solving with frame work, applying the frame work to applications.	<b>3 hrs</b>
2	<b>Creation and Manipulation of Data Structures</b> Introduction to data structures, abstract data types, Linked Lists: Singly linked list, doubly linked list. Circular Singly and doubly Linked lists and Applications of linked list. Stacks and Queues: Implementation using different linked list and Applications of stacks and queues. Trees : Introduction to trees, Binary search trees, binary tree and tree traversals, Applications of trees	<b>21 hrs</b>
3	<b>Variants of Tree Data Structures: (Advanced Data structures)</b> Dictionaries, Skip lists, Priority queues, Heaps, Leftist trees, AVL, Red Black, B- Trees, Alternative decision tree, Radix trees and Applications.	<b>18 hrs</b>

## Reference Books:

1. Hemant Jain, Problem Solving in Data structures and Algorithms Using C, Taran Technologies Private Limited, 2016
2. Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein. 2009. Introduction to Algorithms, Third Edition (3rd ed.). The MIT Press
3. Data Structures Using C and C++ -- Langsam and Tanenbaum, PHI Publication

## Evaluation:

Students Assessment through ISA (80%) + ESA (20%)

ISA (80%)	Assessment	Weightage in Marks
	Exercises (4-Evaluation )	50
	Structured Enquiry(1-evaluations)	30
ESA (20%)	-	20
	Total	100

### Experiment wise Plan

#### List of experiments

Expt./ Job No.	Experiment / Job Details
1.	Illustration of problem-solving framework
2.	Demonstration of linked lists
3.	Demonstration of data structures
4.	Demonstration of Advanced data structures
5.	Implementation of linked list
6.	Implementation of basic data structures
7.	Implement of given application on online coding platform using stack and queue data structures
8.	Implement of given application on online coding platform using binary tree data structure
9.	Course project using advanced data structures
10.	Course project using advanced data structures

[Back](#)



<b>Program: Master of Technology</b>		
<b>Course Title: Web Technology Laboratory</b>		<b>Course Code: 24ECSP701</b>
<b>L-T-P: 0-0-1.5</b>	<b>Credits: 1.5</b>	<b>Contact Hrs: 3 hrs/week</b>
<b>ISA Marks: 80</b>	<b>ESA Marks: 20</b>	<b>Total Marks: 100</b>
<b>Teaching Hrs:</b>	<b>Lab: 42hrs</b>	<b>Exam Duration: 3 hrs</b>
<b>1</b>	<b>Introduction</b> Review of HTML5 basics and CSS3, Javascript basics	<b>09 hrs</b>
<b>2</b>	<b>MEAN Stack Framework:</b> <b>Angular2:</b> Introduction, Navigation: Angular router, Dependency injection, Bindings, observables, and pipes, component communications, forms, Interacting with servers using HTTP and WebSockets, Bundling and deploying applications. <b>Node.js</b> Introduction to Node.js Building servers using the http and net modules, Node modules and events, Express, Accessing Data.	<b>18 hrs</b>
<b>3</b>	<b>Building Enterprise Web Applications.</b> Ruby on Rails: An Overview Of Ruby on Rails, Rails and HTML Forms, Form Helpers and Validation, Databases and Rails, Adding Style to an Application, Sessions.	<b>15 hrs</b>
<b>References:</b> <ol style="list-style-type: none"> <li>1. Pam Selle, Tim Ruffles, Christopher Hiller, Jamie, "Choosing a JavaScript Framework", 7<sup>th</sup> Edition, Addison Wesley, 2012.</li> <li>2. Yakov Fain, Anton Moiseev, "Angular 2 Development with TypeScript", Manning Publications Company, 2016.</li> <li>3. Azat Mardan, "Practical Node.js: Building Real-World Scalable Web Apps", Apress, 2014.</li> <li>4. Michael Hartl, "Ruby on Rails Tutorial: Learn Web Development with Rails (2nd Edition) (Addison-Wesley Professional Ruby)".</li> </ol>		

### **Evaluation:**

### **Students Assessment through CIE (80%) + SEE (20%)**

ISA (80%)	Assessment	Weightage in Marks
	Demonstration.	0
	Exercise (Problem execution, Viva, Observation Book, etc.)	(10+10+10+10) 40
	Structured Enquiry	40
	<b>Total (CIE)</b>	<b>80 (40 +40)</b>
ISA (80%)	Exercise	20
	<b>Total</b>	<b>100</b>

### List of experiments

Expt./ Job No.	Experiment / Job Details
1.	Exploring JavaScript and HTML5 basics
2.	Angular2
3.	NodeJS
4.	Ruby on Rails
5.	JavaScript HTML5,CSS

[Back](#)

## II SEMSTER

<b>Program: Master of Technology</b>		<b>Semester II</b>
<b>Course Title: Design and Analysis of Algorithms</b>		<b>Course Code: 24ECSC709</b>
<b>L-T-P: 3-0-1</b>	<b>Credits: 4</b>	<b>Contact Hrs: 5 hrs/week</b>
<b>ISA Marks: 63</b>	<b>ESA Marks: 37</b>	<b>Total Marks: 100</b>
<b>Teaching Hrs: 42</b>	<b>Lab: 24hrs</b>	<b>Exam Duration: 3 hrs</b>

<b>1</b>	<b>Introduction</b>  Analysis Framework, Asymptotic Notations and Basic Efficiency Classes, Mathematical Analysis of Non-Recursive Algorithms and Mathematical Analysis of Recursive Algorithms.	<b>06 hrs</b>
<b>2</b>	<b>Hashing Technique</b>  Direct Address Table, Hash Table, Hash Function and Collision Resolution Techniques.	<b>06 hrs</b>
<b>3</b>	<b>Algorithm design techniques:</b>  <b>Divide and conquer:</b> General Method, Merge sort, quick sort, Matrix Computations  <b>Greedy Technique:</b> General Method, Huffmann Coding, knapsack problem, Task Scheduling and minimum spanning tree.  <b>Dynamic Programming:</b> General Method, Floyd-Warshall algorithm, String Editing, Longest Common Subsequence and shortest paths	<b>15 hrs</b>
<b>4</b>	<b>Combinatorial Problem solving Techniques:</b>  <b>Backtracking Method:</b> General Method, Sum of subsets, knapsack Problem and Game strategies  <b>Branch and Bound method:</b> General Method, knapsack Problem, Approximation algorithms and Randomized algorithms.  <b>NP- Hard and NP Complete:</b> Examples, proof of NP-hardness and NP-completeness.	<b>15 hrs</b>

**Reference Books:**

1. Introduction to Design and Analysis of Algorithms – Anany Levitin 3rd Edition, Pearson, 2012
2. T.H.Cormen, C.E.Leiserson, R.L.Rivest, C. Stein, Introduction to Algorithms, 3rd edition, MIT, 2009.
3. Michael T. Goodrich, Roberto Tamassia, Algorithm Design and Applications, Wiley Publications, 2015

**Evaluation Scheme****ISA Scheme**

Assessment	Weightage in Marks
ISA-1	15
ISA-2	15
Lab activity	20
<b>Total</b>	<b>50</b>

**Laboratory Plan**

Expt/ Job No.	Experiment/ Job details	No. of Lab sessions/batch
1.	Analysis of Non-Recursive Algorithms.	1
2.	Analysis of Recursive Algorithms.	1
3.	Implementation of hashing techniques	2
4.	Divide and conquer: Quick sort and Merge sort	2
5.	Greedy Technique: Minimum Spanning tree.	2
6.	Dynamic Programming: Longest Common Subsequence	2
7.	Backtracking Method: Sum of subsets	2
8.	Design, implement and analyze the algorithm for given problem	2

[Back](#)



<b>Program: Master of Technology</b>		<b>Semester II</b>
<b>Course Title: Distributed and Cloud Computing</b>		<b>Course Code: 24ECSC710</b>
<b>L-T-P: 2-0-1</b>	<b>Credits: 3</b>	<b>Contact Hrs: 4 hrs/week</b>
<b>ISA Marks: 67</b>	<b>ESA Marks: 33</b>	<b>Total Marks: 100</b>
<b>Teaching Hrs: 32</b>	<b>Lab: 24hrs</b>	<b>Exam Duration: 2 hrs</b>

<b>1</b>	<b>Distributed System Models and Enabling Technologies</b>  Scalable Computing over the Internet, Technologies for Network-Based Systems, System Models for Distributed and Cloud Computing	<b>04 hrs</b>
<b>2</b>	<b>Virtual Machines and Virtualization of Clusters</b>  Implementation Levels of Virtualization, Virtualization Structures/Tools and Mechanisms, Virtualization of CPU, Memory, and I/O Devices, Virtual Clusters and Resources Management.	<b>04 hrs</b>
<b>3</b>	<b>Cloud Platform Architecture over Virtualized Data Centers</b>  Cloud Computing and Service Models, Architectural Design of Compute and Storage Clouds, Public Cloud Platforms.	<b>05 hrs</b>
<b>4</b>	<b>Cloud Programming and Software Environments</b>  Challenges and Opportunities in cloud application, architectural styles, workflows: co-ordination of multiple activities, Map Reduce programming model.	<b>05 hrs</b>
<b>5</b>	<b>Cloud Resource Management</b>  Policies and mechanisms for resource management, Applications of control theory to task scheduling on a cloud, Stability of a two-level resource allocation architecture, Feedback control based on dynamic thresholds, Coordination of specialized autonomic performance managers.	<b>05 hrs</b>
<b>6</b>	<b>Cloud Resource Scheduling</b>  Resource bundling; combinatorial auctions for cloud resources, Scheduling algorithms for computing clouds. Fair queuing, Start-time fair queuing, Borrowed virtual time, Cloud scheduling subject to deadlines, Scheduling Map Reduce applications subject to deadlines.	<b>05 hrs</b>
<b>7</b>	<b>Cloud Security</b>  Cloud security risks, Security; the top concern for cloud users, Privacy; privacy impact assessment, Trust, Operating system security, Security of	<b>04 hrs</b>

	virtualization, Security risks posed by shared images, Security risks posed by a management OS, Xoar - breaking the monolithic design of the TCB, A trusted virtual machine monitor.	
<b>Text Books:</b> <ol style="list-style-type: none"> <li>1. Kai Hwang, Geoffrey C. Fox, Jack J. Dongarra, Distributed and Cloud Computing from Parallel Processing to the Internet of Things, 1, Elsevier, 2012</li> <li>2. Dan C. Marinescu, Cloud Computing Theory and Practice, 1, Elsevier, 2013</li> </ol> <b>References:</b> <ol style="list-style-type: none"> <li>1. RajkumarBuyya, Christian Vecchiola, S.ThamaraiSelvi, Mastering Cloud Computing, 1, McGraw Hil, 2013</li> <li>2. 2. Anthony T. Velte, Toby J. Velte, Robert Elsenpeter, Cloud Computing, A Practical Approach, 1, McGraw Hil, 2010</li> </ol>		

## Evaluation Scheme

### ISA Scheme

Assessment	Weightage in Marks
ISA-1	15
ISA-2	15
Lab activity	20
<b>Total</b>	<b>50</b>

### Laboratory Plan

Expt./Job No.	Experiment/ Job details	No. of Lab sessions/batch
1	Hypervisors (Type-I and Type-II). Virtual machines with Para/Full Virtualization	03
2	Implementation of cloud service models (IaaS, PaaS, SaaS)	02
3	Implementation of AWS core services: S3, EC2, Dynamo DB, RDS, VPC, IAM.	03
4	Building containerized application - Dockers	02
5	Implementation of Cloud resource scheduling and security mechanisms	04

[Back](#)



<b>Program: Master of Technology</b>		<b>Semester II</b>
<b>Course Title: Big Data Analytics</b>		<b>Course Code: 24ECSC711</b>
<b>L-T-P : 2-0-1</b>	<b>Credits: 3</b>	<b>Contact Hrs: 04 hrs/week</b>
<b>ISA Marks: 67</b>	<b>ESA Marks: 33</b>	<b>Total Marks: 100</b>
<b>Teaching Hrs: 32</b>	<b>Lab: 24hrs</b>	<b>Exam Duration: 2 Hrs</b>
	<b>Content</b>	<b>Hrs</b>
<b>1.</b>	<b>Introduction to Big Data Analytics:</b> Big Data Overview - Data Structures, Analyst Perspective on Data Repositories, State of the Practice in Analytic - BI Versus Data Science, Current Analytical Architecture, Drivers of Big Data, Emerging Big Data Ecosystem and a New Approach to Analytics, Key Roles for the New Big Data Ecosystem, Examples of Big Data Analytics.	<b>05 hrs</b>
<b>2.</b>	<b>Data Analytics Lifecycle :</b> Data Analytics Lifecycle Overview - Key Roles for a Successful Analytics Project, Background and Overview of Data Analytics Lifecycle, Phase 1 - Discovery, Phase 2 - Data Preparation, Phase 3 - Model Planning, Phase 4 - Model Building, Common Tools for the Model Building Phase.	<b>05 hrs</b>
<b>3.</b>	<b>Big Data Storage Concepts:</b> Clusters, File Systems and Distributed File Systems, NoSQL, Sharding, Replication, Combining Sharding and Replication.	<b>05 hrs</b>
<b>4.</b>	<b>Big Data Processing Concepts:</b> Parallel Data Processing, Distributed Data Processing, Hadoop, Processing Workloads, Cluster, Processing in Batch Mode, Processing in Real-time Mode. Map Reduce, Algorithms using Map Reduce - Matrix-Vector Multiplication by MapReduce , Computing Selections by MapReduce,	<b>07 hrs</b>
<b>5.</b>	<b>Advanced Analytical Theory and Methods:</b> Time Series Analysis - Overview of Time Series Analysis, Box-Jenkins Methodology, ARIMA Model, Autocorrelation Function (ACF), Autoregressive Models, Moving Average Models, ARMA and ARIMA Models, Building and Evaluating an ARIMA Model.	<b>05 hrs</b>
<b>6.</b>	<b>Advanced Analytical Theory and Methods:</b> Text Analysis - Text Analysis Steps, A Text Analysis Example, Collecting Raw Text, Representing Text, Term Frequency—Inverse Document Frequency (TFIDF), Categorizing Documents by Topics, Determining Sentiments.	<b>05 hrs</b>

### Text Books (List of books as mentioned in the approved syllabus)

1. EMC Education Services, "Data Science and Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data", Wiley Publications.
2. Thomas Erl, Wajid Khattak, and Paul Buhler, "Big Data Fundamentals Concepts, Drivers & Techniques", Prentice Hall, 2015.
3. Anand Rajaraman and Jeff Ullman, "Mining of Massive Datasets", Cambridge Press, <http://infolab.stanford.edu/~ullman/mmds/book.pdf>.

### References

1. Frank J Ohlhorst, "Big Data and Analytics: Turning Big Data into Big Money", Wiley and SAS Business Series, 2012.
2. Colleen Mccue, "Data Mining and Predictive Analysis: Intelligence Gathering and Crime Analysis", Elsevier, 2007.

### Evaluation Scheme

#### ISA Scheme

Assessment	Weightage in Marks
Minor Exam-1	15
Minor Exam-2	15
Lab activity	20
Total	50

#### Laboratory Plan

Sl. No.	Experiments	No. of Lab sessions/ batch
1.	Hadoop Installation	2
2.	Problem Identification (10 M) a) Learning the domain (2M) b) Assessment of resources available(2M): i. Data ii. People iii. Technology	2

	iv. Time c) Framing the Problem(Identifying Issue to be addressed)(2M) d) Developing Initial Hypothesis (2M) Identifying potential Data sources(2M)	
3.	Data Preparation: (10M) a) Preparing the Analytic Sandbox (2M) b) Performing ETLT(2M) c) Data Conditioning(3M) Data Visualization(3M)	2
4.	Design and Model Selection	2
5.	Implementation	4
6.	Presentation and Report	2

[Back](#)



<b>Program: Master of Technology</b>		<b>Semester II</b>
<b>Course Title: Cryptography and Network Security</b>		<b>Course Code: 24ECSC712</b>
<b>L-T-P: 3-0-1</b>	<b>Credits: 4</b>	<b>Contact Hrs: 5 hrs/week</b>
<b>ISA Marks: 63</b>	<b>ESA Marks: 37</b>	<b>Total Marks: 100</b>
<b>Teaching Hrs: 42</b>	<b>Lab: 24hrs</b>	<b>Exam Duration: 3 hrs</b>

<b>1</b>	<b>Network Security Overview</b>  Computer Security Principles, The OSI Security architecture: Security attacks, services and mechanisms, A model for Network Security, Classical Encryption techniques: Substitution ciphers- Caesar, Monoalphabetic, Playfair and Hill ciphers, Substitution ciphers, Taxonomy of Cryptography and Cryptanalysis.	<b>08 hrs</b>
<b>2</b>	<b>Data Encryption Algorithms</b>  Traditional block cipher structure, Data Encryption Standard, DES example, strength of DES, Multiple DES, block cipher design principles, Advanced Encryption Standard, block-cipher modes of operation, Stream Ciphers: RC4 and A5/1.	<b>08 hrs</b>
<b>3</b>	<b>Public-Key Cryptography and Key Management</b>  Elementary Concepts and Theorems In Number Theory, principles of public-key cryptosystems, The RSA algorithm, Diffie-Hellman Key Exchange, Elliptic curve arithmetic, Elliptic key cryptography, Key Distributions and Management, X.509 certificates, public key infrastructure	<b>08 hrs</b>
<b>4</b>	<b>Data Authentication</b>  Cryptographic Hash Functions: applications and requirements, Hash functions based on cipher block chaining, Secure Hash algorithm, SHA3, Message authentication codes: requirements and functions, HMAC, Digital Signatures, and Digital Signature Standard.	<b>06 hrs</b>
<b>5</b>	<b>Application, Transport and Network layer Security</b>  Web security considerations, Pretty Good Privacy and S/MIME, Secure Sockets Layer, HTTPs, Kerberos, SSH, IPSec overview, Encapsulating security payload, combining security associations, Internet key exchange	<b>06 hrs.</b>
<b>6</b>	<b>Wireless Network Security</b>  Wireless security threats and measures, mobile device security, IEEE 802.11 WLAN Standard, IEEE 802.11i Wireless Lan Security: Services and phases of operation, WPA and WPA2	<b>06 hrs</b>
<b>Text Books:</b>  1. William Stallings, "Cryptography and Network Security Principles And Practices", 7th Edition, Pearson, 2017.		

**Reference Books:**

1. Jonathan Katz and Yehuda Lindell, "Introduction to Modern Cryptography", 3rd edition, CRC Press, 2020.
2. Behrouz A. Forouzan, "Cryptography and Network Security", 6<sup>th</sup> Edition, Tata McGraw-Hill, 2014.
3. Mark Stamp, "Information Security: Principles and Practices", 2<sup>nd</sup> Edition, John Wiley and Sons, 2011

**Evaluation Scheme**
**ISA Scheme**

Assessment	Weightage in Marks
ISA 1	15
ISA 2	15
Lab activity	20
Total	50

**Laboratory Plan**

Expt./Job No.	Brief description about the experiment/job	No. of Lab. Slots
1.	Implementation of substitution cipher	3
2.	Demo and practice on Crypto Library	2
3.	Implementation of symmetric key algorithm	2
4.	Implementation of asymmetric key algorithm	2
5.	Implementation Hash algorithms	2
6.	Seminar on research papers : Advanced topics of cryptography and network security	3

[Back](#)

<b>Program: Master of Technology</b>		<b>Semester II</b>
<b>Course Title: Image and Video Processing</b>		<b>Course Code: 24ECSC713</b>
<b>L-T-P: 2-0-1</b>	<b>Credits: 3</b>	<b>Contact Hrs: 4 hrs/week</b>
<b>ISA Marks: 67</b>	<b>ESA Marks: 33</b>	<b>Total Marks: 100</b>
<b>Teaching Hrs: 32</b>	<b>Lab: 24hrs</b>	<b>Exam Duration: 2hrs</b>
<b>1</b>	<b>Fundamentals of Image processing and Image Transforms:</b> Basic steps of Image processing system sampling and quantization of an Image – Basic relationship between pixels. Image Transforms: 2 D Discrete Fourier Transform, Discrete Cosine Transform (DCT), Discrete Wavelet transforms.	<b>07 hrs</b>
<b>2</b>	<b>Image Enhancement:</b> Spatial Domain methods: Histogram Processing, Fundamentals of Spatial Filtering, Smoothing Spatial filters, Sharpening Spatial filters. Frequency Domain methods: Basics of filtering in frequency domain, image smoothing, image sharpening, selective filtering.	<b>07 hrs</b>
<b>3</b>	<b>Image Analysis:</b> Spatial feature extraction, Transform features, Edge detection Boundary Extraction, Boundary representation, Region representation, Moment representation, Structure, Shape features, Texture, Scene matching & detection, Image segmentation and Classification Techniques.	<b>06 hrs</b>
<b>4</b>	<b>Basics of Video Processing:</b> Analog video, Digital Video, Time varying Image Formation models : 3D motion models, Geometric Image formation, Photometric Image formation, sampling of video signals, filtering operations	<b>04 hrs</b>
<b>5</b>	<b>2-D Motion Estimation:</b> Optical flow, pixel based motion estimation, Block matching algorithm, Mesh based motion Estimation, global Motion Estimation, Region based motion estimation, multi resolution motion estimation.	<b>04 hrs</b>
<b>6</b>	<b>Video Segmentation and Tracking :</b> Change detection, Spatiotemporal change detection, Motion segmentation, Motion tracking in video : Rigid object tracking and articulated object tracking	<b>04 hrs</b>
<b>Text Books:</b> <ol style="list-style-type: none"> <li>1. R. C. Gonzalez and R. E. Woods, "Digital Image Processing," 3<sup>rd</sup> edition, Pearson Education (Asia) Pte. Ltd/Prentice Hall of India, 2009.</li> <li>2. M. Tekalp, "Digital Video Processing", 2<sup>nd</sup> edition, Prentice Hall, USA, 2015.</li> </ol> <b>References:</b> <ol style="list-style-type: none"> <li>1. Anil K. Jain, "Fundamentals of Digital Image Processing," Pearson Education (Asia) Pte. Ltd./Prentice Hall of India, 2004.</li> <li>2. Alan C Bovik " Essential Guide to Video Processing", AP Elsevier publication, 2009</li> <li>3. Z. Li and M.S. Drew, "Fundamentals of Multimedia," Pearson Education (Asia) Pte. Ltd., 2004.</li> </ol>		

## Evaluation Scheme

### ISA Scheme

Assessment	Weightage in Marks
Minor Exam-1	15
Minor Exam-2	15
Lab activity	20
Total	50

### Laboratory Plan

Expt/ Job No.	Experiment/ Job details	No. of Lab sessions
1.	Basics of python programming with OPENCV library	02
2.	Apply Image Transforms: 2 D Discrete Fourier Transform, Discrete Cosine Transform (DCT)	02
3.	Image Enhancement in spatial domain	02
4.	Low pass and high pass filters for image enhancement.	02
5.	Image segmentation Course project allocation	02
6.	Motion estimation using optical flow and block matching algorithm. Video segmentation	02
7.	Course project reviews	02

[Back](#)



<b>Program: Master of Technology</b>		<b>Semester II</b>
<b>Course Title: Deep Learning</b>		<b>Course Code: 24ECSE714</b>
<b>L-T-P : 2-0-1</b>	<b>Credits: 3</b>	<b>Contact Hrs: 4 hrs/week</b>
<b>ISA Marks: 67</b>	<b>ESA Marks: 33</b>	<b>Total Marks: 100</b>
<b>Teaching Hrs: 32</b>	<b>Lab: 24hrs</b>	<b>Exam Duration: 2hrs</b>
<b>Content</b>		<b>Hrs</b>
<b>1. Introduction to Deep Learning:</b> Overview of deep learning & its applications. Historical background and key milestones. Introduction to Neural Networks : Linear & Non-systems, Biological Neurons, Perceptron learning, Neural models, Learning AND, OR, NOT, XOR		<b>06 Hrs</b>
<b>2. Neural Network Basics:</b> Perceptrons and activation functions. Forward Propagation, Back Propagation, Loss Functions, Gradient descent.		<b>05 Hrs</b>
<b>3. Convolution Neural Networks:</b> The Convolution Operation, Motivation, Pooling, Padding, Fully Connected Layers. Deep Learning Architectures : INCEPTION-V3, VGG-16, RESNET-50		<b>06 Hrs</b>
<b>4. Training Neural Networks:</b> Weight Initialization Techniques: Zero Initialization, Random Initialization, Xavier & Normalized Xavier Initialization. Regularization Methods: Dropout, L1, L2, L3 regularization. Optimization Algorithms: SGD, Adam, Rmsprop.		<b>05 Hrs</b>
<b>5. Deep Learning Applications:</b> Image Classification: Image representation & preprocessing, Convolution layers and pooling operations, Case studies on Image Classification.		<b>05 Hrs</b>
<b>6. Recurrent Neural Networks:</b> Introduction to sequence modeling, Long short-term memory networks, applications of RNN in Natural Language Processing.		<b>05 Hrs</b>

#### **Text Books**

1. Ian Goodfellow, Yoshua Bengio, Aaron Courville, "Deep Learning," MIT Press

#### **References**

1. NPTEL Course Materials.

## Evaluation Scheme

### ISA Scheme

Assessment	Weightage in Marks
ISA 1	15
ISA 2	15
Lab activity	20
Total	50

### Laboratory Plan

Expt/ Job No.	Experiment/ Job details	No. of Lab sessions
1.	Introduction to basics	02
2.	Comparison of activation functions	01
3.	Training a neural network	01
4.	Training a DL model	01
5.	Implementation of CNN	01
6.	Image Classification using DL	01
7.	Compare DNN architectures performance for a task	01
8.	Sentiment analysis using RNN	02
9.	Course Project	04

[Back](#)



<b>Program: Master of Technology</b>		<b>Semester II</b>
<b>Course Title: Blockchain and Distributed Ledgers</b>		<b>Course Code: 24ECSE715</b>
<b>L-T-P: 2-0-1</b>	<b>Credits: 3</b>	<b>Contact Hrs: 4 hrs/week</b>
<b>ISA Marks: 67</b>	<b>ESA Marks: 33</b>	<b>Total Marks: 100</b>
<b>Teaching Hrs: 32</b>	<b>Lab: 24hrs</b>	<b>Exam Duration: 2 hrs</b>
<b>1</b>	<b>Introduction</b> Overview of blockchain, Digital Money to Distributed Ledgers, Design Primitives: Protocols, Security, Consensus, Permissions, Privacy, Types of blockchain, blockchain platforms, Blockchain Architecture and use cases, Introduction to Bitcoin	<b>6 hrs</b>
<b>2</b>	<b>Consensus Mechanisms</b> Basic consensus mechanisms, Requirements for the consensus protocols, Proof of Work, Proof of State, Proof of Activity, Practical Byzantine Fault Tolerance (PBFT), Federated PBFT, Consensus protocols in Blockchain platforms, Scalability issues of consensus protocols.	<b>6 hrs</b>
<b>3</b>	<b>Ethereum</b> Ethereum transactions, accounts, smart contracts, smart contract development, Solidity basics, basic contracts, DApps using Ethereum, distributed storage and IPFS, Ethereum scaling	<b>6 hrs</b>
<b>4</b>	<b>Permissioned Blockchain Platforms- Hyperledger</b> Introduction, architecture and components of Hyperledger, transactions, orderer and channels, projects and tools, Fabric membership and identity management, DApps with Hyperledger Fabric, chaincode as a smart contract	<b>6 hrs</b>
<b>5</b>	<b>Permissioned Blockchain Platforms- Corda and Multichain</b> Overview Corda ledger, states, contracts, Dapp using Corda, Overview of Multichain platform, Dapp using Multichain	<b>4 hrs</b>
<b>6</b>	<b>Blockchain Applications</b> Blockchain in Financial Software and Systems: Settlements, KYC, Insurance Government: Digital identity, land records, public distribution system, social welfare systems, Blockchain for cyber security: Cloud forensics, Identity management, Intrusion detection.	<b>4 hrs</b>
<b>Reference Books:</b> <ol style="list-style-type: none"> <li>1. Narayanan, Bonneau, Felten, Miller and Goldfeder, "Bitcoin and Cryptocurrency Technologies: A Comprehensive Introduction", Princeton University Press, 2016.</li> <li>2. Rogen Wattenhofer, "Blockchain Science : Distributed Ledger Technologies", 1st Edition, Inverted Forest Publishing, 2019</li> <li>3. Andreas A, Gavin Wood, "Mastering Ethereum: Building smart contracts and DApp", 1st Edition, O'Reilly Media, 2018.</li> <li>4. Matt Zand, Xun Wu, Mark Anthony Morris, "Hands-On Smart Contract Development with Hyperledger Fabric V2", 1st Edition, O'Reilly Media, 2018.</li> </ol>		

### Evaluation Parameters for Course Project

Assessment	Rubrics parameters	Marks	BL	PI
<b>Review 1</b>	Problem statement, scope and Objectives	<b>5</b>	<b>L3</b>	3.2.1 5.3.1
<b>Review 2</b>	System Design	<b>5</b>	<b>L3</b>	3.2.1, 5.3.1
<b>Review 3</b>	Implementation and result analysis	<b>10</b>	<b>L3</b>	4.2.1 5.3.1

### Laboratory Plan

Expt./No.	Brief description about the experiment/job	No. of Lab. Slots
1.	Demonstration of Ethereum smart contracts	1
2.	Solidity programming- Data types, control structures and functions	1
3.	Deploying contract using external blockchain using Metamask/Myetherwallet	1
4.	Creating custom Ethereum blockchain using Geth	2
5.	Connecting to Geth node using Web3	1
6.	IPFS with Ethereum for data storage	1
7.	Hyperledger Fabric Demo	1
8.	Course Project	6

[Back](#)

<b>Program: Master of Technology</b>		<b>Semester II</b>
<b>Course Title: High Performance Computing</b>		<b>Course Code: 24ECSE716</b>
<b>L-T-P: 2-0-1</b>	<b>Credits: 3</b>	<b>Contact Hrs: 4 hrs/week</b>
<b>ISA Marks: 67</b>	<b>ESA Marks: 33</b>	<b>Total Marks: 100</b>
<b>Teaching Hrs: 32 hrs</b>	<b>Lab: 24hrs</b>	<b>Exam Duration: 2 hrs</b>
<b>1</b>	<b>Introduction and History</b>  GPUs as Parallel Computers; Architecture of a Modern GPU; Parallel Programming Languages and Models; Overarching Goals; Evolution of Graphics Pipelines; The Era of Fixed- Function; Graphics Pipelines; Evolution of Programmable Real-Time Graphics; Unified Graphics and Computing Processors; GPGPU; An Intermediate Step; GPU Computing; Scalable GPUs Recent Developments; Future Trends	<b>05 Hrs</b>
<b>2</b>	<b>Introduction to CUDA</b>  Data Parallelism; CUDA Program Structure; A Matrix-Matrix Multiplication Example; Device Memories and Data Transfer; Kernel Functions and Threading; Function declarations; Kernel launch; Predefined variables; Runtime API.CUDA Thread Organization; Using blockDim.x and threadIdx.x ; Synchronization and Transparent Scalability; Thread Assignment ; Thread Scheduling and Latency Tolerance	<b>05 Hrs</b>
<b>3</b>	<b>CUDA Memories, Performance Considerations and Floating Point Considerations</b>  Importance of Memory Access Efficiency; CUDA Device Memory Types; A Strategy for Reducing Global Memory Traffic; Memory as a Limiting Factor to Parallelism; Global Memory Bandwidth; Dynamic Partitioning of SM Resources; Data Prefetching; Instruction Mix; Thread Granularity; Measured Performance; More on thread execution, Global memory bandwidth, dynamic partitioning of SM resources, Floating point format, Arithmetic Accuracy and rounding	<b>05 Hrs</b>
<b>4</b>	<b>Floating Point Considerations</b>  Floating-Point Format, Normalized Representation of M, Excess Encoding of E, Representable Numbers, Special Bit Patterns and Precision, Arithmetic Accuracy and Rounding, Algorithm Considerations	<b>05 Hrs</b>
<b>5</b>	<b>Introduction to OPENCL</b>	<b>04 Hrs</b>



	Introduction to OPENCL; Background; Data Parallelism Model; Device Architecture; Kernel Functions; Device Management and Kernel Launch; Electrostatic Potential Map in OpenCL;	
6	<b>Parallel Programming and Computational Thinking</b>  Goals of Parallel Programming, Problem Decomposition, Algorithm Selection, Computational Thinking	02 Hrs
7	<b>Introduction to Embedded GPU Computing</b>  Architecture, Programming Model, Programs, Configuration etc.	04 Hrs
8	<b>Case Study /Projects</b>  Concepts of Game Design, Applications like Matrix multiplication, MRI reconstruction Molecular Visualization and Gaming	02 Hrs
<b>Text book:</b>  1. Programming Massively Parallel Processors: A Hands on Approach; David B. Kirk, Wenmei W. Hwu; Morgan Kaufmann /Elsevier India reprint 2010 <b>Reference Books:</b>  1. <i>Heterogeneous Computing with OpenCL</i> , by Benedict R. Gaster, Lee Howes, David R. Kaeli, Perhaad Mistry & Dana Schaa; Morgan Kaufmann 2011		

[Back](#)



<b>Program: Master of Technology</b>		<b>Semester: II</b>
<b>Course Title: Mini Project</b>		<b>Course Code: 24ECW702</b>
<b>L-T-P: 0-0-3</b>	<b>Credits: 3</b>	<b>Contact Hrs: 6 hrs/week</b>
<b>ISA Marks: 50</b>	<b>ESA Marks: 50</b>	<b>Total Marks: 100</b>
	<b>Lab: 84 hrs</b>	<b>Exam Duration: 3 hrs</b>

## Course Outcomes (COs):

At the end of the course the student should be able to:

1. Conduct the survey and formulate the problem statement in selected area of research
2. Explore domain knowledge to collect the requirements to develop the project
3. Design the methodology for implementing project
4. Measure the performance of the research by analyzing the results
5. Acquire soft and technical writing skills

## Evaluation:

### ISA Scheme and ESA

ISA (50)	Assessment	Weightage in Marks
	Review 1	10
	Review 2	15
	Review 3	20
	Report review	05
ESA (50)	--	50
	Total	100

### Laboratory Plan

Expt/ Job No.	Experiment/ Job details	No. of Lab sessions (3 hrs/session)
1.	Literature Survey, defining the Problem statement and objectives	09
2.	Review 1	01
3.	High level & Low level design, Methodology and Implementation	08
4.	Review 2	01
5.	Result discussion and report writing	08
6.	Review 3	01

[Back](#)



<b>Program: Master of Technology</b>		
<b>Course Title: Mobile Application Development Laboratory</b>		<b>Course Code: 24ECSP703</b>
<b>L-T-P: 0-0-2</b>	<b>Credits:02</b>	<b>Contact Hrs: 1hrs/Week</b>
<b>ISA Marks: 80</b>	<b>ESA Marks: 20</b>	<b>Total Marks: 100</b>
	<b>Lab: 42 hrs</b>	<b>Exam Duration: 3Hours</b>
<b>1</b>	<b>Introduction to mobile communication and computing:</b> Introduction to mobile computing, Novel applications, limitations and GSM architecture, Mobile services, System architecture, Radio interface, protocols, Handover and security. Smart phone operating systems and smart phones applications.	<b>8hrs</b>
<b>2</b>	<b>Fundamentals of Android Development: Introduction to Android:</b> The Android 4.1 Jelly Bean SDK, Understanding the Android Software Stack, Installing the Android SDK, Creating Android Virtual Devices, Creating the First Android Project, Using the Text View Control, Using the Android Emulator, The Android Debug Bridge (ADB), Basic Widgets Understanding the Role of Android Application Components, Event Handling , Displaying Messages Through Toast, Creating and Starting an Activity, Using the Edit text Control.	<b>10hrs</b>
<b>3</b>	<b>The Android Debug Bridge (ADB):</b> Basic Widgets Understanding the Role of Android Application Components, Event Handling , Displaying Messages Through Toast, Creating and Starting an Activity, Using theEdit ext Control Building Blocks for Android Application Design, Laying Out Controls in Containers, Utilizing Resources and Media, Using Selection Widgets and Debugging Displaying and Fetching Information Using Dialogs and Fragments.	<b>8hrs</b>
<b>4</b>	<b>Widgets and Debugging:</b> Using Selection Widgets and Debugging Displaying and Fetching Information Using Dialogs and Fragments Advanced Android Programming: Internet, Entertainment, and Services, Implementing drawing and animations.	<b>8hrs</b>
<b>5</b>	<b>Displaying web pages and maps:</b> Displaying web pages and maps communicating with SMS and emails. Creating and using content providers: Creating and consuming services, Publishing android applications.	<b>8hrs</b>
<b>Text Book:</b> <ol style="list-style-type: none"> <li>1. Mobile Computing: technologies and Applications- N. N. Jani S chand2009.</li> <li>2. B.M.Hirwani- Android programming Pearson publications-2013</li> </ol>		
<b>References:</b> <ol style="list-style-type: none"> <li>1. Android IN ACTION – Ableson, Sen, Kind and Ortiz – DreamTech Publisher.Third Edition, 2012</li> </ol>		

[Back](#)



## Semester III

<b>Program: Master of Technology</b>		<b>Semester III</b>
<b>Course Title : Industrial/ In-House Training</b>		<b>Course Code: 24ECW801</b>
<b>L-T-P: 0-0-8</b>	<b>Credits: 8</b>	<b>Contact Hrs: 18hrs/week</b>
<b>ISA Marks: 50</b>	<b>ESA Marks: 50</b>	<b>Total Marks: 100</b>
	<b>Lab: 108 hrs</b>	<b>Exam Duration: 3 hrs</b>

### Course Outcomes (COs):

1. Explore the tools assigned by the industry or university by applying the concepts of computer science and engineering.
2. Demonstrate the facilities available in the chosen tool/s by conducting the experiments
3. Apply Constructors/Methods/APIs of the chosen tool/s to develop the applications
4. Develop the report using technical report writing tool
5. Impart self-confidence, communication skills responsibility, commitment, teamwork spirit and trustworthy during the training.

### Evaluation:

#### Students Assessment through ISA and ESA

ISA (50)	Assessment	Weightage in Marks
	Review 1	10
	Review 2	15
	Review 3	20
	Report review	05
ESA (50)	--	50
	Total	100

### Laboratory Plan

Expt/ Job No.	Experiment/ Job details	No. of Lab sessions (3 hrs/session)
1.	Defining Objectives of the training , State of art of the tools and Usage of concepts in computer science and engineering	18
2.	Review 1	01
3.	Identify the tool/s, Study of Tool/s and conduction of experiments	08
4.	Review 2	01
5.	Development of Application with Result Discussion	07
6.	Review 3	01

[Back](#)



<b>Program: Master of Technology</b>		<b>Semester III</b>
<b>Course Title : Minor Project</b>		<b>Course Code: 25EC SW802</b>
<b>L-T-P: 0-0-12</b>	<b>Credits: 12</b>	<b>Contact Hrs: 24 hrs/week</b>
<b>ISA Marks: 50</b>	<b>ESA Marks: 50</b>	<b>Total Marks: 100</b>
	<b>Lab : 336 hrs</b>	<b>Exam Duration: 3 hrs</b>

## Course Outcomes:

1. Apply the knowledge gained to identify a problem and recognize the need of a solution for the identified problem.
2. Ability to create, select, learn and apply appropriate techniques, resources, and modern engineering and IT tools to complex problems with an understanding of their limitations.
3. Ability to participate effectively in multidisciplinary teams and contribute towards achieving the common goals of the teams.
4. Ability to manage projects as a member and as a leader of a team efficiently and their field and multidisciplinary environments by considering economical and financial factors.
5. Ability to communicate effectively with engineering community and society at large, regarding complex engineering activities in oral, written and presentation forms.

## Evaluation:

### ISA Scheme and ESA

ISA (50)	Assessment	Weightage in Marks
	Review 1	15
	Review 2	15
	Review 3	20
ESA (50)	--	50
	Total	100

### Laboratory Plan

Expt/ Job No.	Experiment/ Job details	No. of Lab sessions (3 hrs/session)
1.	Requirement Gathering and Analysis, Literature Survey, defining the Problem statement and objectives	38
2.	Review 1	01
3.	High level & Low level design, Methodology and Implementation	36
4.	Review 2	01
5.	Result discussion, report and paper writing	36
6.	Review 3	01

[Back](#)

### Semester IV

<b>Program: Master of Technology</b>		<b>Semester IV</b>
<b>Course Title : Project Work</b>		<b>Course Code: 24ECW803</b>
<b>L-T-P: 0-0-20</b>	<b>Credits: 20</b>	<b>Contact Hrs: 40 hrs/week</b>
<b>ISA Marks: 50</b>	<b>ESA Marks: 50</b>	<b>Total Marks: 100</b>
	<b>Lab: 560 hrs</b>	<b>Exam Duration: 3 hrs</b>

#### Course Outcomes:

1. Apply the knowledge gained to identify a problem and recognize the need of a solution for the identified problem.
2. Ability to create, select, learn and apply appropriate techniques, resources, and modern engineering and IT tools to complex problems with an understanding of their limitations.
3. Ability to participate effectively in multidisciplinary teams and contribute towards achieving the common goals of the teams.
4. Ability to manage projects as a member and as a leader of a team efficiently in their field and multidisciplinary environments by considering economical and financial factors.
5. Ability to communicate effectively with engineering community and society at large, regarding complex engineering activities in oral, written and presentation forms.

#### Evaluation:

##### ISA Scheme and ESA

<b>ISA (50)</b>	<b>Assessment</b>	<b>Weightage in Marks</b>
	Review 1	20
	Review 2	15
	Review 3	15
ESA (50)	--	50
	Total	100

### Laboratory Plan

<b>Expt/ Job No.</b>	<b>Experiment/ Job details</b>	<b>No. of Lab sessions (3 hrs/session)</b>
1.	Innovation and Originality, Requirement Gathering and Analysis, Literature Survey, defining the Problem statement and objectives	75
2.	Review 1	01
3.	High level & Low level design, Methodology and Implementation	54
4.	Review 2	01
5.	Result discussion, report and paper writing	54
6.	Review 3	01

[Back](#)